St Merryn Progression of Skills Document (including digital literacy)



	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Computer Science	Programming A –	Programming A –	Programming A -	Programming A –	Programming A – selection in	Programming A –		
	moving a robot	robot algorithms	stop frame animation	repetition in shapes	physical computing	variables in a game		
	Programming B –	Programming B –		Programming B -		Programming B –		
	introduction to	introduction to	Programming B –	repetition in games	Programming B –	sensing		
	animation	quizzes	events and actions	0	selection in quizzes	0		
	animation	quizzes	events and actions	(refer to KS2	3CICCUOIT III quizzes	(refer to KS2		
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	(refer to KS1	(refer to KS1	(refer to KS2	progression of skills	(refer to KS2	progression of skills		
	progression of skills	progression of skills	progression of skills	document)	progression of skills	document)		
	document)	document)	document)		document)			
Digital literacy	Internet safety	Internet safety	Internet safety	Internet safety	Internet safety	Internet safety		
Digital literacy	Going places safely - Pupils	Staying safe online - Pupils	Powerful passwords –	Rings of responsibility -	Strong passwords -	-Talking safely online -		
	learn that they can go to	understand that they	Pupils explore reasons	Pupils explore what it	Pupils learn how to	Pupils discuss criteria for		
	exciting places online, but they	should stay safe online by	why people use	means to be responsible	create secure passwords	rating informational		
	need to follow certain rules to	choosing websites that are	passwords, learn the	to and respectful of their	in order to protect their	websites and apply them		
	remain safe	good for them to visit, and	benefits of using	offline and online	private information and	to an assigned site. Pupils		
	ABC searching - Pupils search	avoid sites that are not	passwords, and discover	communities as a way to	accounts online.	learn that all websites are		
	for pictures online by clicking	appropriate for them	strategies for creating	learn how to be good	Digital citizen pledge -	not equally good sources		
	on letters of the alphabet.	Follow the digital trail -	and keeping strong,	digital citizens	Pupils work together to	of information.		
	They learn that directory sites	Pupils learn that the	secure passwords.	Private and personal information -	outline common	Super digital citizen –		
	with alphabetical listings offer one way to find things on the	information they put online leaves a digital	My online community - Pupils explore the	How can you protect	expectations in order to build a strong digital	Pupils explore Spider Man's motto, "with great		
	Internet	footprint or "trail." This	concept that people can	yourself from online	citizenship community.	power comes great		
	Keep it private -Pupils learn	trail can be big or small,	connect with one	identity theft? Pupils	Each member of the	responsibility" through the		
	that many websites ask for	helpful or hurtful,	another through the	think critically about the	class signs a We the	lens of digital citizenship.		
	information that is private and	depending on how they	Internet. They	information they share	Digital Citizens Pledge.	They create comic strips		
	discuss how to responsibly	manage it.	understand how the	online.	You've won a prize -	show a		
	handle such requests	Screen out the mean -	ability for people to	The power of words -	Pupils learn what spam	digital superhero who		
	My creative work - Pupils are	Pupils learn that children	communicate online can	Pupils consider that they	is, the forms it takes, and	witnesses an act of poor		
	introduced to the concept of	sometimes can act like	unite a community.	may get online messages	then identify strategies	digital citizenship, and		
	having ownership over	bullies when they are	Things for sale -	from other kids that can	for dealing with it.	then helps resolve it.		

creative work. They practice putting their name and date on something they produce Sending emails - Pupils explore how they can use email to communicate with real people within their schools, families, and communities

online. They explore what cyberbullying means and what they can do when they encounter it.
Using keywords Pupils understand that keyword searching is an effective way to locate information on the Internet. They learn how to select keywords to produce the best search results.
Sites Llike -

Sites I like Pupils discuss criteria for rating informational websites and apply them to an assigned site. Pupils learn that all websites are not equally good sources of information.

Pupils examine product websites and understand that the purpose of the site is to encourage buying the product. Pupils learn methods used to promote products on these sites. Show respect online -Pupils explore the similarities and differences between in person and online communications, and then learn how to write clear and respectful messages. Writing good emails -Pupils learn how to communicate effectively by email, taking into account the purpose and audience of their message, and the tone they want to convey.

make them feel angry, hurt, sad, or fearful. Pupils identify actions that will make them Upstanders in the face of cyberbullying. The Key to Keywords -Pupils learn strategies to increase the accuracy of their keyword searches and make inferences about the effectiveness of the strategies. Whose is it, anyway? -Pupils learn that copying the work of others and presenting it as one's own is called plagiarism. They also learn about when and how it's ok to use the work of others.

How to cite a site -Pupils reflect on the importance of citing all sources when they do research. They then learn how to write bibliographical citations for online sources Picture perfect -Pupils learn how photos can be altered digitally. They will consider the creative upsides of photo alteration, as well as its power to distort our perceptions of beauty and health.

Privacy rules -Pupils learn that children's websites must protect their private information. They learn to identify these secure sites by looking for their privacy policies and privacy seals of approval. What is cyberbullying -Pupils explore how it feels to be cyberbullied, how cyberbullying is similar to or different than in-person bullying, and learn strategies for handling cyberbullying when it arises. Selling stereotypes -Pupils explore how the media can play a powerful role in shaping our ideas about girls and boys. They practice identifying messages about gender roles in two online activity zones for children

Information	Computing systems	Computing systems	Computing systems	Computing systems	Computing systems	Computing systems
technology	and networks	and networks – IT	connecting	and networks – the	and networks –	and networks –
		around us	computers	internet	sharing information	communication
	Creating media –					
	digital painting	Creating media –	Creating media –	Creating media –	Creating media –	Creating media –
		digital photography	sequence in music	audio editing	video editing	web page creation
	Data and information					
	 grouping data 	Data and	Data and	Data and	Data and	Data and
		information –	information –	information – data	information – flat	information –
	Creating media –	pictograms	branching	logging	file databases	introduction to
	digital writing		databases			spreadsheets
		Creating media –		Creating media –	Creating media –	
	(refer to KS1	Making music	Creating media –	photo editing	Vector drawing	Creating media –
	progression of skills		desktop publishing			3D modelling
	document)	(refer to KS1		(refer to KS2	(refer to KS2	
		progression of skills	(refer to KS2	progression of skills	progression of skills	(refer to KS2
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